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OBJECTIVES



- Build a one-of-a-kind annual event that drives consumption across all screens
- Leverage and advance social leadership in the marketplace
- Develop a incremental monetization opportunities
- Create buzz for network, league, teams and digital assets
- Amplify conversation between the NBA, teams, players, and fans



CONCEPT

SOCIAL MEDIA

A new vision for awards

Leverages the NBA's Social Media leadership position – while taking it to a new level.

Extends the social conversation between fans, players, team and NBA

Develops an **ARC** of content:

- Amplify the NBA social footprint
- Reward NBA fans, players and teams for their social engagement
- Create a cycle of conversation that overflows, creating anticipation for the event annually



LONG TERM CONCEPT - THE SHOW

SOCIAL MEDIA

Live Show on



A social convergence on-air and online orchestrated by NBA TV that seamlessly flows between multiple locations/partners (i.e. Facebook, Twitter, and others) allowing fans to follow each award, each act, each interview without missing a beat.

Viewers participate in a virtual mash-up, allowing them to enjoy, explore and participate on each platform.



COMPETITVE SET





- NFL Honors premiered on NBC in 2012, Saturday before Super Bowl
- 2.1 Rating



- Rawlings Gold Glove Show on ESPN2 0.4 Rating
- MLB Network BBWAA season awards –MVP, Cy Young, ROY and Manager of the Year (4 one hour shows – November, 2012)



- ESPYs 1.2 Rating (down 20% YOY)
- College Football Awards 0.7 Rating (down 13% YOY)



- 2011 live from Las Vegas on Versus
- 0.1 Rating (flat YOY)

SOCIAL MEDIA



Social Media reaches 98.3% of the US online population There will be **143** Billion social network users across the world in 2012

Weekly on Facebook more than **3.5** Billion pieces of content are shared.

\$7.72 Billion will be spent on social media advertising in 2012. **71%** of all social media ad dollars in US are spent on facbook.

Social networking sites reach 99.8% of Millenials.

16.8% of online consumption is spent on social media sites.



THREE YEAR PLAN





NBA Social Awards will grow and adapt with the changing environment while becoming part of the daily vernacular within the NBA Digital network; NBA TV, NBA.com, Mobile and social arena.



A one hour award show that combines socially native talent announcing the 12 categories of awards while using nba.com and social media as a communication platform for fans, teams, talent and the nba seamlessly throughout the telecast.

When: Wednesday June 20 9 PM EST

Talent: Shaquille O' Neal, Rick Fox, The Basketball Jones'

Where: CNN Election Studios



EXECUTION - THE AWARDS

The BIG Award (Best In the Game)—The player that best utilizes social media, based on a combination of metrics and expert panel

The FTW Award (For the Win)—The team/player who had the most shared/liked buzzer beater during the regular season.

#TRENDSETTER—The player whose name trended the most this season.

The FanNation Award—The team with the highest percentage increase across all platforms including all players on the respective teams.

The LOL Award—The team/players who had the most shared/liked blooper video during the regular season.

Thumbs Up Award—The player who has the most likes, or whose Facebook posts received the most likes.

Social MVT (Most Valuable Team)—The team that has the largest social media footprint.

Triple Threat Award—The former player, turned analyst, who is the best at using social media

The Snap Shot Award—The player who posted the best picture(s) of the year

The "Got Game" Award—The fans' favorite team/play during the regular season.

The EPIC Award—The fans' favorite game during the regular season.

The Social Slam Award—The fans' favorite dunk during the regular season.

The Social Breakout Player Award---The player who made the biggest social explosion via social media, and gained sudden popularity (based on Twitter and Facebook)



facebook.	:	Marketing thru sports pages for where FB is applicable Assisting with storylines and information regarding NBA players and teams on FB
twitter¥	•	Marketing thru sports fans – before and during program Help in driving voting Assisting with analytics to create award winners
Google+	•	Marketing thru content opportunities; voting and tune-in Enabling the use of technology for NBA TV

SOCIAL MEDIA

Tout and GetGlue will also used for marketing solely

EXECUTION - TIMELINE

June 6

- Press Release goes out
- Voting opens across NBA.com, FB, Twitter, YT and G+
- Marketing commences across all owned and earned assets

June 13

• First Award is released into social media

June 18

Voting closes for all but one award

June 20

Live Show



SOCIAL MEDIA

